

The 9th International Conference on **Software Language Engineering (SLE)** is devoted to the principles of software languages: their design, their implementation, and their evolution. SLE's mission is to fuse several communities that look at software languages from different, yet complementary perspectives: programming languages, model driven engineering, domain specific languages, semantic web.

General Chair: Tijs van der Storm (CWI)

Program Chairs: Emilie Balland, Dániel Varró

Artifact Evaluation (NEW!): Vadim Zaytsev, Dimitris Kolovos

Types of submissions

- ★ Research papers (12 pages excl. references)
- **★ Tool demo papers** (4 pages excl. references)

Important dates:

- ★ Fri 17 Jun 2016 Abstract Submission
- ★ Fri 24 Jun 2016 Paper Submission
- ★ Fri 26 Aug 2016 Author Notification
- ★ Fri 2 Sep 2016 Artifact Submission
- ★ Fri 16 Sep 2016 Camera ready deadline
- ★ Fri 16 Sep 2016 Artifact notification
- ★ Sun 30 Oct SLE workshops
- ★ Mon 31 Oct Tue 1 Nov 2016 Conference

Workshops (tentative):

- ★ Parsing@SLE
- **★ITSLE** Industry Track of SLE
- **★ Language Workbench Challenge**



Topics of interest:

- Language design and Implementation
 - Methodologies for language design
 - Techniques for (executable) semantics
 - Meta-languages, meta-tools, language workbenches
- Language validation
 - Verification methods for languages
 - Testing techniques for languages
 - Language simulation techniques
- Language integration
 - Coordination between of heterogeneous languages and tools
 - Mappings between languages
 - Traceability between languages
- Language maintenance
 - Software language reuse
 - Language evolution
 - Language families and variability
- Experiences with language engineering tools
 - Empirical evaluations
 - Performance benchmarks
 - Industrial applications